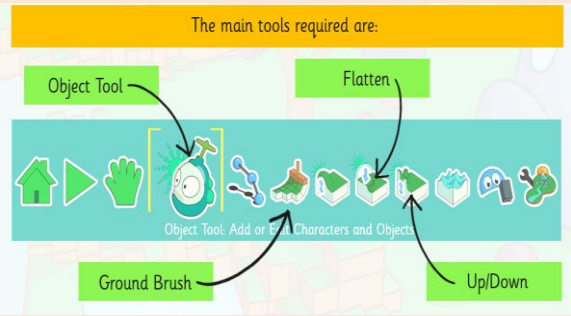


Keyword	Definition
Do	If the 'When' condition is met, then 'do' carry out an instruction
Commands	Lists of blocks joined to give a set of instruction to be followed
When	Condition that must be met for an instruction to happen
Testing	Action taken to check all elements of the game work as intended
Terrain	How the world scenery is designed

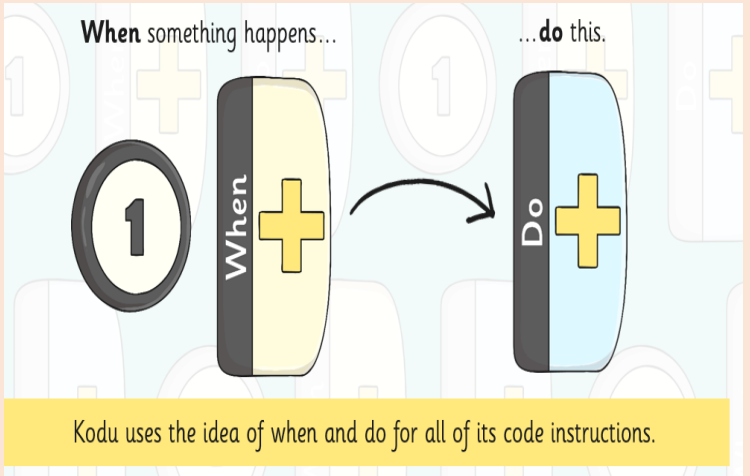
# Year 6 Kodu



## Creating worlds



## Programming Using When and Do



To see what the code looks like, use the Object tool then right-click on any character in a game. Select Program to view and edit the code.





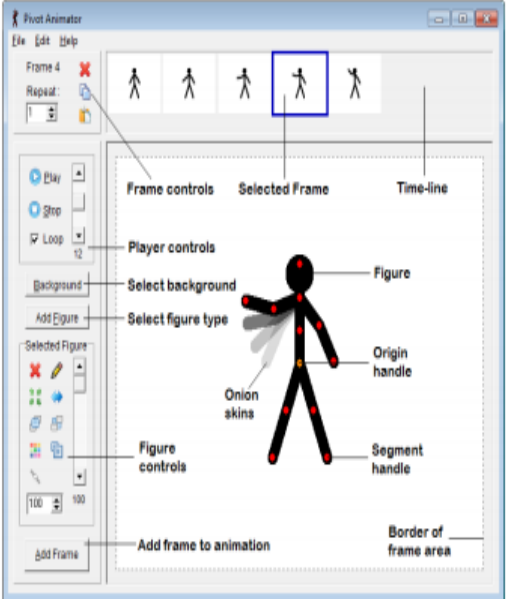
# Year 6 Pivot animator

## How to use.

- Process:**
- Load an image/figure,
  - Use red/orange point segment handles to move image/figure to a required position.
  - Once position set, click add frame.
  - Using the segment handles again to reposition image/ figure and click add frame again.
- Smaller moves and more frames results in a smoother, more fluid animation.

- Additional:**
- Add backgrounds, other objects, other figures and images to add detail, depth and creativity to your animation.

- Where is it used:**
- On websites to catch attention. Used in animation competitions, used to enhance a digital presentation



## What is it ?

Pivot Animation is a freeware application that allows the user to animate stick figures. Pivot is freeware software which means it is free to download and use. Windows GIF Pivot provides a simple, easy to use interface limited features. It uses fixed length 'sticks' to ensure size consistency during animation

### Keywords :

Animation	Moving objects/figures
Animator	Software to make objects have motion
Export	Set the file type and complete the animation
Figures	Characters to be used in the animation
Objects	Image, figure, text boxes, background, shapes, other
Video	A method to watch the animation when complete
GIF	Graphics Interchange Format, file type to save animation
Store	To hold/save the animation
Edit	To change the animation

<https://pivotanimator.net/>

What is an animation?

Animation is the process of giving the illusion of movement to drawings, models, or inanimate objects. Animated motion pictures and television shows are highly popular forms of entertainment.

PIVOT MAKES IT EASY TO CREATE ANIMATIONS

Build your own figures or objects and load your own backgrounds.

Download